

# Package ‘grassopt’

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**Type** Package

**Title** Optimization over Grassmannian

**Version** 1.0

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**Description** Provides functions to do optimization over a Grassmann manifold with Newton's method or the gradient descent method.

**License** GPL (>=2)

**URL** <http://www.maths.lth.se/matematiklth/personal/johnsson/>

**LazyLoad** yes

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grassopt-package    *Optimization over Grassmannian*

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## Description

Provides functions to do optimization over a Grassmann manifold with Newton's method or the gradient descent method.

**Details**

Package: grassopt  
 Type: Package  
 Version: 1.0  
 Date: 2012-07-04  
 License: GPL ( $\geq 2$ )  
 LazyLoad: yes

The function `optgr` can be used to minimize a function over a Grassmann manifold. The function `ntStep` computes the Newton step for Newton's method, and the function `geod` moves a point along a geodesic along the Grassmann manifold. For details on how the Newton step is computed, see the package vignette `"Optimization over Grassmann manifolds"`.

**Author(s)**

Kerstin Johnsson, Lund University

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**References**

Edelman, A., Arias, T. A., and Smith S. T. (1998) The geometry of algorithms with orthogonality constraints. *SIAM J. Matrix Anal. Appl.*, **20**(2), 303-353.

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geod

*Move Along a Geodesic on Grassmannian*

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**Description**

Move from a point on the Grassmann manifold  $Gr(n,p)$  represented by an  $n \times p$  matrix  $y$  along the geodesic in the direction  $v$ .

**Usage**

```
geod(y, v, r = 1)
```

**Arguments**

$y$  the point from where the geodesic start, an  $n \times p$  matrix.  
 $v$  the direction of the geodesic, an  $n \times p$  matrix.  
 $r$  the step size

**Details**

Each point on the Grassmannian is represented by a  $n \times p$  matrix  $y$ .  $y$  should be orthonormal, i.e.  $y^T y = I$ . The columns in  $y$  together form an orthonormal basis for the  $p$ -dimensional subspace of  $\mathbf{R}^n$  that is intended.  $v$  should be in the tangent space of  $\text{Gr}(n,p)$  at  $y$ , i.e.  $y^T v = 0$ . If  $v$  is not in the tangent space, it is projected onto it and a warning is given.

The update is done according to

$$y(r) = (yV U) \begin{pmatrix} \cos(\Sigma r) \\ \sin(\Sigma r) \end{pmatrix} V^T$$

where  $v = U\Sigma V^T$  is the compact singular value decomposition of  $v$ .

**Author(s)**

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**References**

Edelman, A., Arias, T. A., and Smith S. T. (1998) The geometry of algorithms with orthogonality constraints. *SIAM J. Matrix Anal. Appl.*, **20**(2), 303-353.

**Examples**

```
y <- rbind(diag(1, 3), matrix(0, 2, 3))
v <- rbind(diag(0, 3), matrix(runif(6), 2, 3))
t(y) %*% v # This being zero shows v is a tangent
y2 <- geod(y, v, 5)
max(abs(t(y2) %*% y2 - diag(1, 3)))

v <- (diag(1, nrow(y2)) - y2%*%t(y2)) %*% matrix(runif(15), 5, 3)
y2 <- geod(y2, v, 4)
max(abs(t(y2) %*% y2 - diag(1, 3))) # This shows how much the result deviates
# from being orthonormal
```

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ntStep

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*Compute the Newton Step on Grassmannian*


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**Description**

Computes the Newton step for a function on the Grassmann manifold that should be minimized.

**Usage**

```
ntStep(y, f, fy, fyy, ltol = 1e-3)
```

**Arguments**

$y$	starting point on $\text{Gr}(n,p)$ , represented by an $n \times p$ matrix.
$f$	the value of $f$ at $y$ .
$f_y$	the gradient of $f$ at $y$ with respect to each element in the input matrix. $f_y$ should be an $n \times p$ matrix.
$f_{yy}$	the Hessian of $f$ at $y$ with respect to each element in the input matrix. This means that $f_{yy}$ should be a $np \times np$ matrix where the element in place $((j-1)n + i, (l-1)n + k)$ is

$$\frac{\partial^2 f}{\partial y_{ij} \partial y_{kl}}$$

$ltol$	The smallest eigenvalue of the Hessian that is tolerated. If the Hessian has an eigenvalue smaller than this (if it is not positive definite), a multiple of the identity matrix is added to the Hessian so that the resulting matrix has $ltol$ as its smallest eigenvalue.
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**Details**

The Newton step is  $v = \Pi(B^{-1}\nabla f)$ , where  $\Pi$  is the projection onto the tangent plane,  $B = Hess(f) + \epsilon I$ ,  $Hess(f)$  is a matrix interpretation of the Hessian of  $fun$  on  $\text{Gr}(n,p)$ ,  $\epsilon$  is chosen such that the smallest eigenvalue of  $B$  is  $ltol$  and  $\nabla f$  is the gradient of  $fun$  along the  $\text{Gr}(n,p)$ . For further information, see the reference and the package vignette.

**Value**

An element  $v$  in the tangent space, i.e. an  $n \times p$  matrix such that  $y^T v = 0$

**Author(s)**

Kerstin Johnsson, Lund University.

**References**

Edelman, A., Arias, T. A., and Smith S. T. (1998) The geometry of algorithms with orthogonality constraints. *SIAM J. Matrix Anal. Appl.*, **20**(2), 303-353.

**See Also**

[optgr](#)

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optgr

*Minimize a function over a Grassmann manifold*

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**Description**

Minimizing a function over a  $\text{Gr}(n,p)$ , using Newton's method if a Hessian is provided, and the steepest descent method otherwise.

**Usage**

```
optgr(y0, fun, grEu, hessEu = NULL, maxit = 50, tol = 1e-8, ltol = 1e-3,
      alpha = 0.2, beta = 0.5)
```

**Arguments**

y0	Starting point at the Grassmann manifold, an $n \times p$ matrix.
fun	The function to be minimized. fun should take an $n \times p$ matrix as input and return a scalar.
grEu	The gradient of fun in Euclidean space. grEu should take an $n \times p$ matrix as input and return an $n \times p$ matrix.
hessEu	The Hessian of fun in Euclidean space. grEu should take an $n \times p$ matrix as input and return an $np \times np$ matrix.
maxit	Maximum number of iterations.
tol	Tolerated value for $\nabla f^T B^{-1} \nabla f$ (Newton) or $\ \nabla f\ ^2$ (steepest descent) at the optimal point.
ltol	Smallest eigenvalue of $B$ .
alpha	Parameter for line search.
beta	Parameter for line search.

**Details**

The Newton step is  $v = \Pi(B^{-1}\nabla f)$ , where  $\Pi$  is the projection onto the tangent plane,  $B = Hess(f) + \epsilon I$ ,  $Hess(f)$  is a matrix interpretation of the Hessian of fun on  $Gr(n,p)$ ,  $\epsilon$  is chosen such that the smallest eigenvalue of  $B$  is  $ltol$  and  $\nabla f$  is the gradient of fun along the  $Gr(n,p)$ . For further information, see the reference and the package vignette.

For the steepest descent method, the corresponding step is  $-\nabla f$ , i.e. the negative of the gradient along  $Gr(n,p)$ .

For both methods, backtracking line search is used.

**Value**

A list with components

value	Value of fun at the found solution
y	A list with the points on the Grassmann manifold (matrices) that gone through during the iterations.
lam2	A list with the values of $\nabla f^T B^{-1} \nabla f$ (Newton) or $\ \nabla f\ ^2$ (steepest descent) at the points in y.

**Author(s)**

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**References**

Edelman, A., Arias, T. A., and Smith S. T. (1998) The geometry of algorithms with orthogonality constraints. *SIAM J. Matrix Anal. Appl.*, **20**(2), 303-353.

**See Also**

[ntStep](#), [geod](#)

**Examples**

```
n <- 20
p <- 4

A <- matrix(runif(n^2), n, n)
A <- (A + t(A))/2

f1 <- function(y) sum(diag(t(y) %*% A %*% y))/2
fly <- function(y) (A + t(A)) %*% y/2
flyy <- function(y) {
  B <- matrix(0, n*p, n*p)
  for (j in 1:p) {
    B[((j-1)*n + 1):(j*n), ((j-1)*n + 1):(j*n)] <- A
  }
  return(B)
}

y0 <- rbind(diag(1, p), matrix(0, n-p, p))
opt.res <- optgr(y0, f1, fly, flyy)

par(mfrow = c(1, 2))
plot(sapply(opt.res$y, f1), type = 'l', ylab = 'F(Y)', xlab = 'Iteration')
optval <- sum(sort(eigen(A, only.values = TRUE)$values)[1:p])/2
abline(h = optval, lty = 2)
print(optval)
err <- abs(sapply(opt.res$y, f1) - optval)
plot(err, log = 'y', ylab = 'Absolute error', xlab = 'Iteration')
```

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